

for women

JOGA BONITO 2

ONLINE SOLO COMPETITION



REGULATIONS



IMPORTANT!!!
READ THE REGULATIONS CAREFULLY
BEFORE SUBSCRIBING TO THE EVENT!

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1. INTRODUCTION

As the pandemic continues, and in some places continues to get worse, we here at WCF are dedicated to also continue to provide an avenue for Capoeiristas globally to connect and interact.

While we are in the process of starting to plan and prepare for physical in-person competitions by the second quarter of 2022, we also know that preparations must exist on all sides of the WCF spectrum. With us the organisation teams, the refereeing teams, with the national federations, the Grupos and clubs of Capoeira and most importantly, with the athletes.

Therefore, we continue with our series of Online Capoeira Solo Competitions.

After much monitoring, reflection, evaluation, and correspondence we have made some major adjustments to the way online competitions are evaluated and scored. The Referee Commission in conjunction with the Council of Masters have devised a new system that we feel will be more fair and clear for athletes and coaches to follow and plan their performances.

This version brings the evaluation and scoring more closely lined to the methods and structure of WCF physical in-person competitions and makes the online competitions more transparent with regards to the way they are evaluated and scored.

The reasons for this system:

- To encourage performers to include more aspects of the Capoeira game into their performances and not focus only on Floreios.
- Make the job of the referees easier to evaluate the players in respect that they only need to observe one aspect of the performance, the same as is done in physical in-person competitions.
- Have a system that is clear to performers how they can construct and choreograph their performances to maximise the points they can score given their individual talents and levels of skills.
- Reduce possible confusion for referees as we begin training and revision programs to prepare for the possible restart of physical in-person competitions by second quarter of 2022.
- Reduce the possibility and effect of conflicts of interest being that each referee will only oversee and score on one aspect of the performance and being only a small percentage of the total score.

As we kick off the Joga Bonito 2 – Women's Online Capoeira Solo Competition 2021 we hope all players can find a sense of motivation in their Capoeira and have fun participating and interacting with co-players around the world.

Valeu e abraco.

Daniel Hemsworth

Chairman of the Referee Commission



2. DATES & TIMEZONE (by Tallinn time, Estonia Republic)

COACHES & ATHLETES SEMINAR

- Briefing & Question and Answer in English: (was held on 22 of August).
- Briefing & Question and Answer in Portuguese: (was held on 22 of August).
- ~~An online seminar for coaches and athletes to learn more about the rules and regulations of the competition and ask any questions directly to the Referee Panel.~~
Sessions will be interactive by Zoom.
(Please see more details on: <https://www.capoeira.ws/events/joga-bonito-2/>)

REGISTRATION TIME

- Registration open: 01th August 2021 – 00:01. Participants can start registration for the event.
- Registration close: 25th September 2021 – 23:00. This is the last time for registration. Videos do not need to be uploaded at this time.
- Bracket Draw (generated randomly by a specialised automated computer program) - 26th September. This is the official start date of the competition, competitors aged 18 on or before this day will be able to register and participate.
- Competitors will be allocated into brackets according to their weight category.
- Upload Videos for the 1st round: 27th September time 00:01 – 30st September time 23:59.

ROUND 1

- The upload of videos for Round 1 must be completed before 30st September – 23:59 PM.
- Round 1 voting starts: 1st October – 00:01 AM. The referee panel and the public voting can start from this time.
- Round 1 closes: 7th October – 23:00 PM.
- The next round qualifier's names will be visible in the competition brackets a few hours after completion of the last round and the qualifiers can start to upload their videos immediately after this.

ROUND 2

- The upload of new videos the Round 2 must be completed before 12th October – 23:59 PM.
- Round 2 voting starts: 13th October – 00:01 AM. The referee panel and the public voting can start from this time.
- Round 2 closes: 18th October – 23:00 PM.
- The next round qualifier's names will be visible in the competition brackets a few hours after completion of the last round and the qualifiers can start to upload their videos immediately after this.

ROUND 3

- The upload of new videos for Round 3 must be completed before 23rd October – 23:59 PM.
- Round 3 voting starts: 24th October – 00:01 AM. The referee panel and the public voting can start from this time.
- Round 3 closes: 29st October – 23:00 PM.
- The next round qualifier's (or winner's) names will be visible in the competition brackets a few hours after completion of the last round and the qualifiers can start to upload their videos immediately after this.



ROUND 4

- The upload of new videos for Round 4 must be completed before 3rd November –23:59 PM.
- Round 4 voting starts: 4th November – 00:01 AM. The referee panel and the public voting can start from this time.
- Round 4 closes: 9th November – 23:59 PM.
- The Final round qualifier's (or winner's) names will be visible in the competition brackets a few hours after completion of the last round and the qualifiers can start to upload their videos immediately after this.

ROUND 5

- The upload of new videos for Round 5 must be completed before 13th November – 23:59 PM.
- Round 5 voting starts: 14th November – 00:01 AM. The referee panel and the public voting can start from this time.
- Round 5 closes: 19th November – 23:59 PM.
- The winners names will be visible in the competition brackets a few hours after completion of the last round.

The official announcement of the results of the competition will be within 1 week after the completion of all matches.

IMPORTANT NOTES:

- In case of delay to upload a new video for the new round before designated time in the schedule will result in a block of the upload option in the web platform.
- All times will be set by Tallinn (Estonia Republic) time zone (GMT +3 winter time and +2 summer time)
- Participants are responsible to take into consideration the change from Daylight Saving Time to Winter Time (find countries Winter time change on the page below:
<https://www.worlddata.info/timezones/daylightsavingtimes.php>

3. FAQ ZOOM SEMINAR FOR ATHLETES & COACHES

An interactive seminar was held on 22 of August for athletes, coaches, NF's members and other interested persons to talk with the chairman of the referee commission and it's representatives to lean in more details about the rules and regulations of the event.

~~This is the chance for anybody getting involved to be able to ask their questions directly to the WCF referee commission and clarify any issues or misunderstandings.~~

~~The seminar will be split into 2 sessions, one in English and one in Portuguese.~~

➡ ~~English Seminar:~~ time will be available soon on: <https://www.capoeira.ws/events/joga-bonito-2/>

➡ ~~Portuguese Seminar:~~ time will be available soon: <https://www.capoeira.ws/events/joga-bonito-2/>



4. REGISTRATION & DRAW

3.1 The contest is open for participation to all female athletes (WCF individual members) over 18 years of age.

3.2. Registration will open: 01th August 2021 – 00:01. Registration close: 25th September 2021 – 23:00. This is the last time for registration. Videos do not need to be uploaded at this time.

3.3 Bracket Draw will take place on 26th September. This is the official start date of the competition, competitors aged 18 on or before this day will be able to register and participate. Competitors will be allocated into brackets according to their weight category. The Draw to determine which players will be paired against which players within a Bracket will be generated randomly by an automated computer program.

3.4. Upload Videos for the 1st round shall take place from 27th September 00:01am to 30st September time 23:59 pm by Tallinn time (Republic of Estonia).

3.5. In order to start the registration (for the current WCF members only):

- **Log into your account.**
- **Go to the EVENTS section.**
- **Click on the poster of the relevant event.**
- **Select REQUEST PARTICIPATION.**

After this process you will see the change of your status (colorized) that notifies you about the progress of your request.

If your request is approved you will receive an email to pay the €10 Euro participation fee. You can also find the payment link in the PAYMENTS section within your account.

NON WCF MEMBERS:

- Capoeiristas who are not yet WCF individual members must first go to subscription area here: <https://www.capoeira.ws/new-member/>
- Fill out the registration form, read the terms carefully and click REQUEST A MEMBERSHIP.
- Pay the €10 Euro (WCF one-year membership fee and participation fee for the current event) with one link received to your e-mail.
- The cost of WCF International Capoeira passport is not included in the price. New members will be able to obtain WCF International Capoeira passport in their first physical competition of the WCF.

5. OPPONENTS & THE BRACKETS

Competitors will be placed into brackets in a Player Vs Player elimination method.

The higher scoring competitor from each bracket will continue to the next round while the lower scoring competitor will be eliminated.

In the case there is an odd number of participants in any one category, one player will be automatically passed to the second round. This person will be randomly selected by the automated Drawing program.

For more information on Bracketing and the Draw please refer to the WCF guideline "Procedures of Conducting the Draw and Brackets" available on the WCF website at:

<https://www.capoeira.ws/documents/>



6. GENERAL RULES OF THE COMPETITION

6.1. Elimination System:

- The competition elimination system will be displayed in PvP (Player VERSUS Player) style.
- In each round a player will upload a video performing her individual Capoeira solo sports abilities.
- As a result of Judges and public vote, one of the players will qualify for the next round and one will be eliminated.
- Elimination will continue following the structure as outlined in the WCF Guidebook “Procedure of Conducting Draw and Organising the Brackets”, available under the “Documents” section of the WCF website, until the final round.
- Two games will be held in the final round.
 - 1) Competing for 1st & 2nd place, and,
 - 2) Competing for 3rd & 4th place.

6.2. Style:

- Your video solo performance should be in accordance with the pace of the Regional style of game.

6.3. Duration:

- The duration of the performance must be at least 40 seconds minimum and 60 seconds maximum.
- Videos of less than 40 seconds in duration will not be evaluated and therefore disqualified.
- Videos of more than 60 seconds in duration will only be evaluated up to the 60 seconds mark. The portion of the video exceeding the 60 second limit will not be taken into consideration by the Referees.

6.4. Location:

- Solo's must be performed on a firm flat surface. Gym covered with tatami for judo or taekwondo, or studio dance floor, park or garden, for example.
- The use of sprung floors such as gymnastics floor, air-track and trampoline are prohibited.

6.5. Accompaniment:

- All action must be performed by the entrant alone and without assistance.
- Your performance may be accompanied by one or more people only for the playing of musical instruments.

6.6. Background Music:

- Any Capoeira song can be played live in the video or pre-recorded Capoeira songs as a background music may be included either at the time of recording the video or added afterwards.
- All pre-recorded music tracks must be credited in the YouTube video description when uploaded.
- The music credit should follow this format:

Music Credit

Track Name:

Album Name:

Artist Name:



6.7. Video:

- The video shall reflect how the athlete naturally performs their Capoeira movement combinations.
- Videos must be taken from one angle only and entirely filmed in one single shot from start to finish.
- The Cameraman can be in action during filming.
- Edited or cut videos will not be evaluated.
- Participants may give a brief introduction of themselves (15 seconds max.) in the video before they start the performance then start the performance with minimum delay.
- The athlete's introduction is not considered as part of the mandatory minimum 40 second performance duration.
- Videos should be recorded in cinematic "landscape" view.

Attention: Videos will not be accepted by email, WhatsApp or other means. The participants must upload videos directly from their device to YouTube and enter the link through the EVENT section of your WCF account.

Watch our tutorial video: <https://youtu.be/KOJe2eaUnFw?t=142>

7. MOVEMENTS

In each round the competitors shall perform Capoeira movements nonstop within the specified time and demonstrate the best movements and techniques they can. The following movements are permitted:

- STANCE (GINGA)
- ESCAPES (Ex. Esquiva, Pêndulo, Puxeta, Cocorinha, Queda de quarto etc.)
- GROUND ESCAPES (Ex. Decida trocando, Negativa, Rolê, Passada para as costa, Passada para Frente etc.)
- ROUND KICKS (Ex. Meia lua de frente, Queixada, Meia lua de compasso, Armada.)
- OFFENSIVE KICKS (Ex. Martelo, Bêncão, Chapa, Gancho, Escorpião, Pisão etc.)
- ACROBATICS (Ex. Aú, Bananeira, Beija Flor, Pião de Mão, Pião de Cabeça, Relógio, Macaco, S-dobrado, Saltos, Queda de Rins Raiz, Au Sem Mao, Evergado, Armada Dupla, Parfusal, etc.)

IMPORTANT NOTES ABOUT THE MOVEMENTS:

- All Types of movements mentioned above are allowed with different entrances or variations.
- Any individual salto or difficult movement will not be evaluated if that movement is not used in the combination of a sequence of movements.

8. EVALUATING & SCORING

8.1. Evaluation Structure:

- On each entrant's video there will be 3 judges to evaluate their performance individually.



- Even though the online platform displays as a PvP (player versus player) system, each performance will be evaluated on its' own individual merits.
- Each judge is assigned a specific aspect of the performance to evaluate and shall do so using the method detailed in the following JUDGE ROLE's.
- Each Role is specifically allocated to either an experienced Master of the Council of Masters with more than 30 years of experience or to a qualified WCF International Referee as required by the Role.

8.2. Roles of the Judges:

The roles of the judges are detailed on the following pages under the specified titles that indicate the area of the game to be evaluated by that judge.

Those titles of the areas of evaluation are:

Judge Role A = Performance Aesthetics

Judge Role B = Capoeira Game Fundamentals

Judge Role C = Capoeira Acrobatic Floreios

Nahid Aghazada (Aranha)

TOTAL 56.7%

Audience: 169 Referees: 3800 Comments: 7

Facebook Instagram Whatsapp

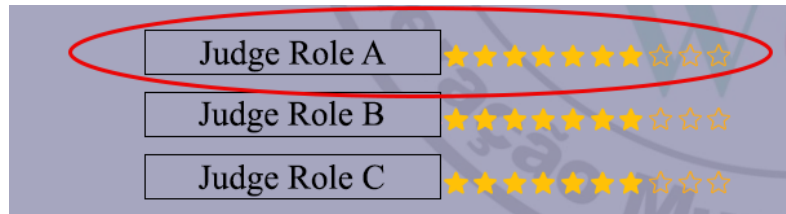
Judge Role A ★★★★★

Judge Role B ★★★★★

Judge Role C ★★★★★



Roles of the Judges – **Judge A** – Composition & Aesthetics



Performance Aesthetics

Introduction:

The role of Judge A will be to score from **1 star** as minimum and up to **10 stars** as maximum based on the overall aesthetics and completeness of each individual performance.

Referee:

This category of assessment will be conducted by qualified and experienced WCF referees, most of whom are members of the Council of Masters with over 30 years of experience in capoeira.

Criteria of Evaluation:

- Balance and swing of the Ginga
- Fluidity of the movements
- Body control of the player
- Creativity of sequencing
- Diversity of movements utilised
- Appearance of the athlete
- Composition of the video



Roles of the Judges – **Judge B** – Capoeira Game Fundamentals



Capoeira Game Fundamentals

Introduction:

The role of Judge B will be to score from **1 star** as minimum and up to **10 stars** as maximum based on the use of Capoeira game fundamental circular kick movements and direct kick movements.

Those movements include:

- Meia Lua da Frente
- Armada
- Queixada
- Meia Lua de Cmpasso
- Martelo
- Bencao
- Pisao / Chapa / Pisao Rodado
- Gancho

Referee:

This category of evaluation will be officiated by a WCF licenced International Referee.

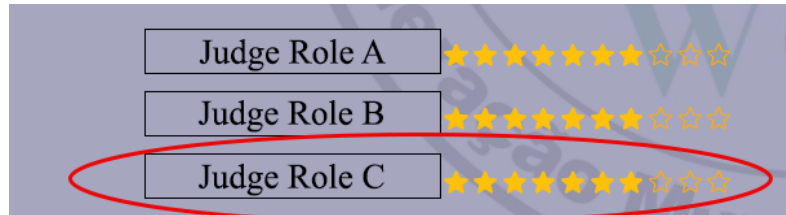
Criteria of Evaluation:

Judges will be looking at the spectrum of variety of the movements included in the players performance and the quality of those movements performed.

Only kicks used as a dedicated aspect of the performance will be scored. Any kicks used purely as a set up for Floreios or other sequencing will not be included within the scope of this category for evaluation.



Roles of the Judges – **Judge C** – Capoeira Acrobatic Floreios



Capoeira Acrobatic Floreios

Introduction:

The role of Judge C will be to score from **1 star** as minimum and up to **10 stars** as maximum based on the use of Capoeira acrobatic Florieo movements.

Those movements include but not limited to:

- Macaco
- Beija Flor / Au Batido
- Piao de Mao / Piao de Cabeca
- Queda da Rins / Relogio
- Au de Frente / Au de Costas
- Raiz / S-dobrado
- Salto Mortal
- Envergado / Armada Dupla
- Parafuso
- Au Sem Mao

Referee:

This category of evaluation will be officiated by a WCF licenced International Referee.

Criteria of Evaluation:

Judges will be looking at the spectrum of variety of the movements included in the players performance and the quality of those movements performed.

8.3. Scoring:

- The total maximum score a player can receive is 7000 points including scores from the Judges + Public “Like” Votes.
- If the points in any one Bracket are equal, the results of each player from their previous round will determine the winner.

8.4. Score of the Judges

- Each Judge may award up to 10 stars within their category of evaluation, totally 2000 points per judge.
- The total score awardable from all 3 judges is 6000 points.



8.5. Public Votes

- The public may vote on their favourite performances by clicking the “LIKE” button displayed next to the video.
- Each “LIKE” holds a value of 1 point as a score for the player.
- A maximum of 1000 points may be scored from the public.



IMPORTANT NOTES On Public Votes:

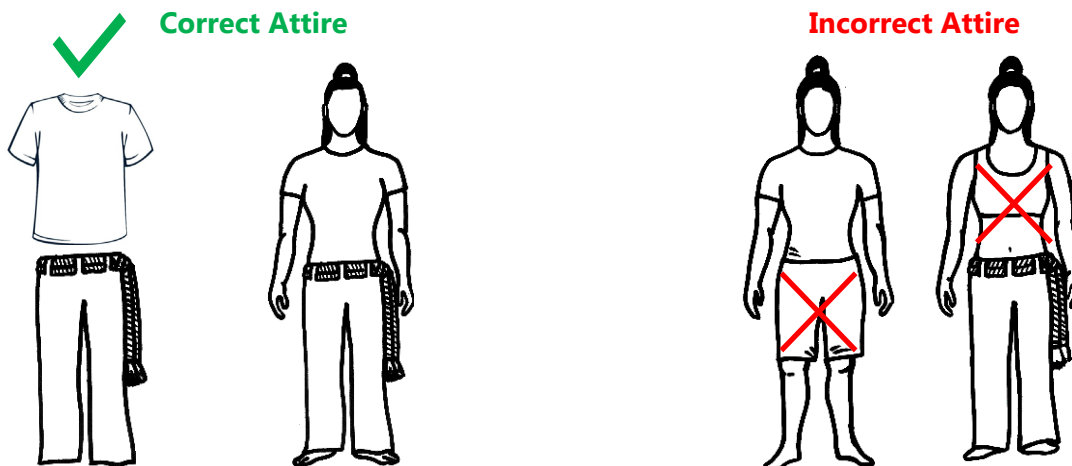
Email verification will be required for each public vote. It is forbidden to create and use fake emails or bots to collect fake public votes. In case the organizers discover fake votes, the player can be disqualified from the competition and sanctions can be imposed to the athlete by the Disciplinary Commission of the WCF. The organizers will investigate all cases of fake votes carefully and will reach a verdict based on the digital data in the database. The organizers are not obligated to submit evidence of arguments to the athlete who is the subject of a penalty. However, for the sake of transparency, some information that is considered safe for the web platform can be sent to the participant(s) who is the subject(s) of any fake votes case.

9. UNIFORMS

9.1. The uniform of participants must be as in Sports disciplines and due to the Competition Rules of the WCF.

9.2. Participants must wear a t-shirt as described below, abada and relevant rope (cordao, cordeal or corda) from his group. Competitors may use either sport shoes or barefoot.

Note: If your Capoeira Group does not use a rope then you do not need to use a rope, however white sports pants and T-shirt without branding must be used.





10. CATEGORIES

The competition composes of the following weight divisions:

Women -53 kg

Women -60 kg

Women +60 kg

IMPORTANT:

- Maximum 32 players will compete in each group.
- Any category of competition that has 4 or less registered participants by the date of registration deadline, that category will be merged with it's closest comparable category or it will be dissolved by decision of the Organizing Commission of the WCF.

11. ROUNDS

Depending on the number of the players in the group 5 Rounds maximum will be held to determine a winner of the group. The Standings published on the web platform will demonstrate result of the battle between players as well as qualifications.

The rounds will open and close for the voting as described above in section 2.

The number of rounds will depend on the number of participants in the group. Due to the nature of the Draw and method of elimination the competition may only require 3 or 4 rounds.

For example, a category with 8 participants will only require 3 rounds to establish the winners. (1/4 final, semi-final and the final).

IMPORTANT NOTES ABOUT ROUNDS and VIDEO UPLOAD:

1. Participants who progress from one round to another must submit a new video each round.
2. Your video for the next round must be ready to upload to the web platform in time according to the schedule. In case of delay to upload a new video for a new round before the time designated in the schedule will result in the blocking of the upload option in the web platform. In case a participant can not upload his video in time, they must write an email and get confirmation of permission for late upload. Otherwise the participant will be disqualified.
3. The Uploading of a new video will be available immediately after confirmation of the next round qualifiers.
4. A participant can change and reload his video any time before the voting starts.
5. All rounds will open and close by the Tallinn (Estonia) time zone automatically by the system.



12. WORLD RANKING

All participants of the competition will collect World Ranking points from the competition. All participants will be able to find her name and photo in the WORLD RANKING LIST.

Place	Photo	Name	Surname	Country	LAST EVENTS				Total points
					Date	Event	Place	Points	
↑ 1		Mariangela	Araujo Silva	BRA	2018-05-12	2018 World Championship (Seniors)	1	165	248
					2013-06-01	2013 World Championship (Seniors)	1	83	
↑ 2		Khuraman	Ramazanova	AZE	2019-10-12	Estonian Open 2019	1	60	165
					2018-05-12	2018 World Championship (Seniors)	9	45	
					2013-06-01	2013 World Championship (Seniors)	3	60	
↑ 3		Emine	Yalcin	TUR	2018-05-12	2018 World Championship (Seniors)	2	130	130
↑ 4		Alexandra	De Abreu Vivian	BRA	2018-05-12	2018 World Championship (Seniors)	2	115	115
↑ 5		Desiree Stephanie	Mitulla	DEU	2018-05-12	2018 World Championship (Seniors)	5	75	75

13. AWARDING

All participants will receive:

- Participation certificate (digital).
- World ranking points.
- Personal account and profile in the WCF website (for new members)

1st - 3rd place winners will receive special certificate reflecting their achievement.

14. CERTIFICATES

In order to download your certificate, go to the MY CERTIFICATE section inside your personal account in the WCF website. Disqualified participants will not receive a participation certificate.

15. REGISTRATION FEE

Participation fee is €10 Euro. This amount is the same for current as well as new members. The cost of WCF International Capoeira passport is not included to the price for new members. New members will be able to obtain WCF International Capoeira passport in the first WCF physical competition.

How to pay? You can pay by credit card online through the WCF website or through PayPal. You will find a link for payment in your email or in the PAYMENTS section within your personal account in the WCF website.

16. DISQUALIFICATION & REIMBURSEMENT

WCF reserves the right to disqualify a participant(s) who breaks the rules, makes provocation or if the action of the participant(s) is considered against the interest of the event or the WCF, without prior notification.

There is no reimbursement of the participation or membership fees, should you be disqualified or wish to cancel your participation at any stage during the event.



17. INSURANCE & LIABILITY

The health and safety matters are responsibility of the participants. The WCF assume absolutely no liability in the event of any injury of any participant.

18. CHANGES IN THE REGULATIONS

Changes in these regulations and in the timing may occur at any time in the best interest of the event. The Referee Panel will communicate with the Management Board of the WCF where necessary to change the rules in case of force majeure or/about important updates.

19. DISPUTES & CLARIFICATION

Controversial issues that may arise during the competition and which were not mentioned in these regulations will be settled by Referee Panel by taking into consideration other Rules and Regulations of the WCF. Any disputes between the various language versions of these Regulations, the English language version will prevail.

20. QUESTIONS & FEEDBACK

For Frequently Asked Questions visit the FAQ menu in the relevant page of the event (<https://www.capoeira.ws/events/>) If you have specific questions, troubles or you are not satisfied with the answers in the FAQ you can write an email to info@capoeira.ws Your email will be replied within 48 hours.

Please be informed that all other contacts regarding this event (Facebook, Instagram, WhatsApp messages etc.) will not be responded.

Do not miss out zoom seminar for athletes and coaches which will clarify frequently asked questions (for the schedule, see section 3 above).

21. HOW TO UPLOAD VIDEOS TO WEB PLATFORM

In order to show your video in the Competition website platform you have to:

1. Upload your video to your YouTube channel and copy its URL link.
2. Log into your personal account in the WCF website (www.capoeira.ws)
3. Go to the EVENTS section inside your account and click the poster of the event.
4. Paste the URL link of your video and click SAVE.



22. COPYRIGHT STATEMENT

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